

Millard County Sheriff's Office 765 South Highway 99 Fillmore, Utah 84631 435-743-5302 435-743-6324 Fax

## **Explosive Blasting Permit Application Millard County Ordinance 6-5-3**

## **Applicant Information**

Business Name	Date of application
Business Address	
City	State Zip
Contact Person	Title
Office Phone	Fax
Cellular Phone	24-Hour Phone
Blasting Technician Information	
Name	
Address	
City	State Zip
Driver License & State	Date of Birth
Office Phone	Fax
Cellular Phone	24-Hour Phone
ATF User Permit #	Expiration
ATF Mfg. License #	Expiration
Handler Permit (From Utah or any other state)	Expiration

## Location \_\_\_\_\_ Blasting Date(s) Time Start\_\_\_\_\_ Time End\_\_\_\_\_ Name of Project\_\_\_\_\_Emergency Phone\_\_\_\_ **Requirements (must be attached)** Site Safety Plan (list potential exposures, approximate amount explosives used, reason for blasting) Check \$110/Single Event Check \$350/Multiple Events Same Location in calendar year \_\_\_\_\_ Bond as required M.C. 6-5-3( C ) It is understood and agreed that the holder of this Permit shall indemnify and hold harmless Millard County from and against all losses and claims, demands, suits, actions, recoveries, and judgments of every nature and description brought or recovered against it by reason of any omission or act of the Permittee, its agents, or employees in the execution of the conduct authorized by this Permit. The Permittee shall provide a fire watch during, and for a reasonable time afterward, to extinguish any and all smoldering debris. Permittee must provide the water supply and equipment for that task. Permittee must abide by all adopted IFC (Chapter 33) and NFPA 495 regulations and must notify the Millard County Dispatch by the quickest means possible of any and all working fires that may be caused by blasting, at 435-743-5302 or 911. Any questions should be directed to the Millard County Sheriff's Office at 435-743-5302. Applicant Signature Date Sheriff's Signature\_\_\_\_\_\_ Date\_\_\_\_\_ Commission Approval Date

**Site Information**